### Recap

#### Haar

■ simple and fast wavelet transform

#### **Limitations**

■ not smooth enough: blocky

### How to improve?

■ classical approach: basis functions

■ Lifting: transforms

# **Erasing Haar Coefficients**



### **Classical Constructions**

#### Fourier analysis

- regular samples, infinite setting
- analysis of polynomials

#### **Conditions:**

- **■** smoothness
- perfect reconstruction

#### But...

■ Fourier analysis not always applicable

### **Lifting Scheme**

### **Custom design construction**

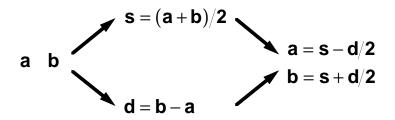
entirely in spatial domain

#### Second generation wavelets

- boundaries
- irregular samples
- curves, surfaces, volumes

### Averages and differences

■ two neighboring samples



### **Haar Transform**

### In-place Version

- want to overwrite old values with new values
- **■** rewrite

$$d = b - a$$
  $s = a + d/2$   
b -= a; a += b/2;

■ inverse: run code backwards!

$$a = b/2; b += a;$$

#### **Forward**

```
for( s = 2; s <= n; s *= 2 )
  for( k = 0; k < n; k += s ){
    c[k+s/2] -= c[k];
    c[k] += c[k+s/2] / 2;
}</pre>
```

### **Haar Transform**

#### Inverse

```
for( s = n; s >= 2; s /= 2 )
  for( k = 0; k < n; k += s ){
    c[k] -= c[k+s/2] / 2;
    c[k+s/2] += c[k];
}</pre>
```

### Lifting version

split into even and odd

$$(even_{j-1}, odd_{j-1}) := Split(s_j)$$

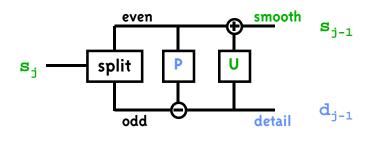
■ predict and store difference: detail coefficient

$$d_{j-1} = odd_{j-1} - even_{j-1}$$

■ update even with detail: smooth coefficient

$$s_{i-1} = even_{i-1} + d_{i-1}/2$$

### **Haar Transform**



$$d_{j-1} = odd_{j-1} - P(even_{j-1})$$

$$s_{j-1} = even_{j-1} + U(d_{j-1})$$

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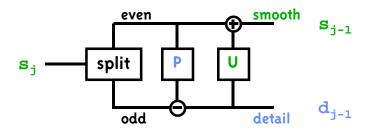
### **Predict**

- perfect if function is constant
  - detail coefficients zero
- removes constant correlation

#### Update

- preserve averages of coarser versions
- avoid aliasing
- obtain frequency localization

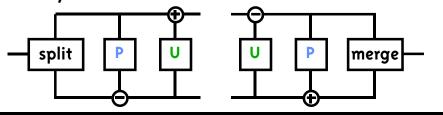
### **Haar Transform**



### **Lifting Scheme**

#### **Advantages**

- in-place computation
- efficient, general
- parallelism exposed
- easy to invert



# Lifting

### Build more powerful versions

- higher order prediction
  - Haar has order I
- higher order update
  - preserve more moments of coarser data

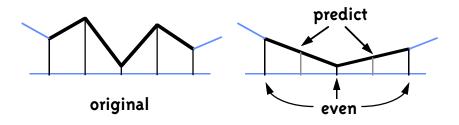
#### An example

■ linear wavelet transform

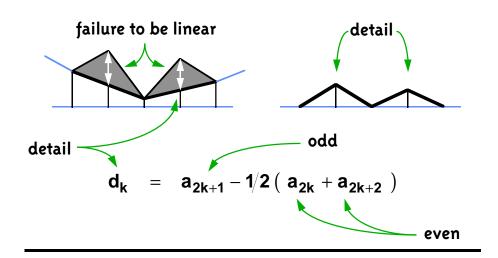
### **Linear Prediction**

#### Use even on either side

- keep difference with prediction
- exploit more coherence/smoothness/ correlation



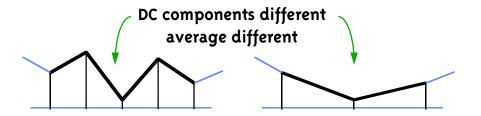
### **Prediction**



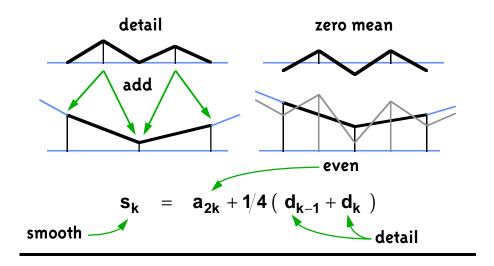
# Update

# Even values are subsampled

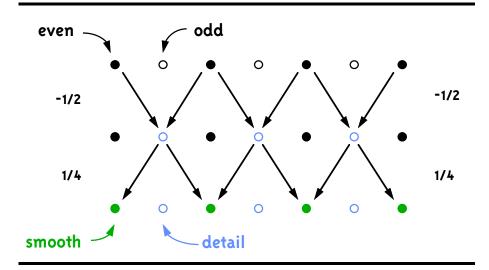
■ aliasing!



# Update



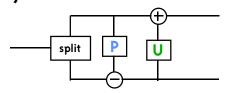
# **Inplace Wavelet Transform**



### **Linear Wavelet Transform**

#### Order

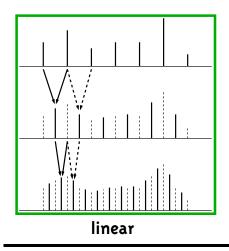
- linear accuracy: 2nd order
- linear moments preserved: 2nd order
- (2,2) of Cohen-Daubechies-Feauveau

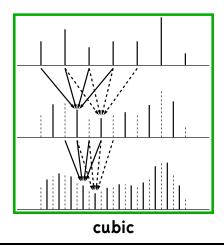


#### **Extend**

■ build higher polynomial order predictors

# **Higher Order Prediction**

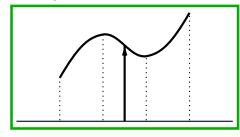




# **Higher Order Prediction**

### Use more (D) neighbors on left and right

- define interpolating polynomial of order N=2D
- sample at midpoint for prediction value
- example: D=2



effective weights:

-1/16 9/16 9/16 -1/16

### **Summary**

### **Lifting Scheme**

- **■** construction of transforms
- spatial, Fourier

### Haar example

■ rewriting Haar in place

#### Two steps

- **■** Predict
- **■** Update

### **Summary**

#### **Predict**

■ detail coefficient is failure of prediction

#### Update

■ smooth coefficient to preserve moments, e.g., average

### Higher order extensions

■ increase order of prediction and update

# **Building Blocks**

### **Transform**

■ forward

$$\boldsymbol{W}\!\left\{\boldsymbol{s}_{n,k}\right\} = \!\left\{\boldsymbol{d}_{j,l}\right\}$$

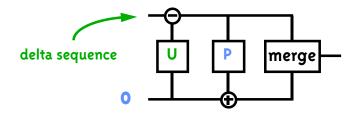
■ inverse

$$\left\{s_{n,k}\right\} = W^{-1}\left\{d_{j,l}\right\}$$
 building blocks superposition 
$$\left\{s_{n,k}\right\} = \sum d_{j,l} \left(W^{-1}\left\{\delta_{j,l}\right\}\right)$$

# **Scaling Functions**

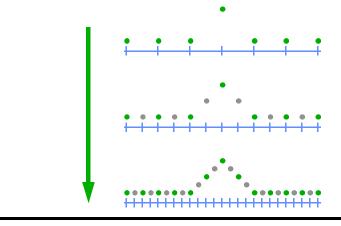
#### Cascade/Subdivision

■ single smooth coefficient

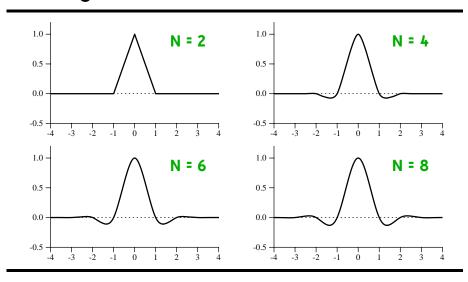


# **Scaling Functions**

### Cascade/Subdivision

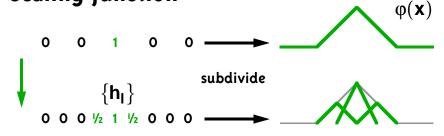


# **Scaling Functions**



#### **Twoscale Relation**





$$\phi(\boldsymbol{x}) = \sum h_{\boldsymbol{I}} \phi(\boldsymbol{2}\boldsymbol{x} - \boldsymbol{I})$$

## **Duality**

### Function at 2 successive scales

$$\sum_{k} s_{j,k} \phi_{j,k}(x) = f(x) = \sum_{l} s_{j+1,l} \phi_{j+1,l}(x)$$
 coarse fine

column vectors of coefficients

$$\begin{pmatrix} \vdots \\ \mathbf{s}_{j+1,l} \\ \vdots \end{pmatrix} = \mathbf{H} \begin{pmatrix} \vdots \\ \mathbf{s}_{j,k} \\ \vdots \end{pmatrix} \quad \begin{pmatrix} \cdots & \phi_{j,k} & \cdots \end{pmatrix} = \begin{pmatrix} \cdots & \phi_{j+1,l} & \cdots \end{pmatrix} \mathbf{H}$$
 row vectors of bases

### **Interpolating Scaling Functions**

#### Properties for order N=2D

**■** compact support:

$$\phi(\boldsymbol{x}) = \boldsymbol{0} \qquad \boldsymbol{x} \not\in \left[ -N + 1, N - 1 \right]$$

■ interpolation:

$$\varphi(\mathbf{k}) = \delta_{\mathbf{k}}$$

■ polynomial reproduction:

$$\sum_{\textbf{k}} \textbf{k}^{\textbf{p}} \phi(\textbf{x} - \textbf{k}) = \textbf{x}^{\textbf{p}}$$

### **Interpolating Scaling Functions**

#### Properties for order N=2D

■ smoothness:

$$\phi_{\boldsymbol{j},\boldsymbol{k}} \in \boldsymbol{C}^{\alpha(\boldsymbol{N})}$$

■ twoscale relation:

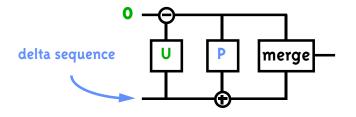
$$\phi(\boldsymbol{x}) = \sum_{l=-N}^{N} h_l \phi(2\boldsymbol{x} - l)$$

$$s_{j+1,l} = \sum_{k} h_{l-2k} s_{j,k} \qquad \qquad \phi_{j,k}(x) = \sum_{l} h_{l-2k} \phi_{j+1,l}(x)$$

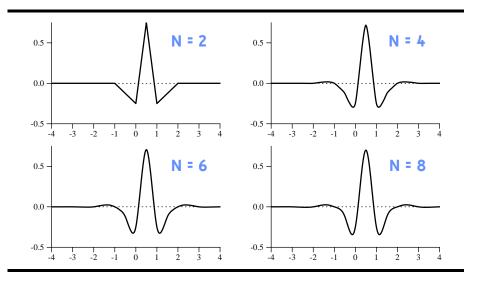
### **Wavelets**

### Cascade/Subdivision

■ single detail coefficient



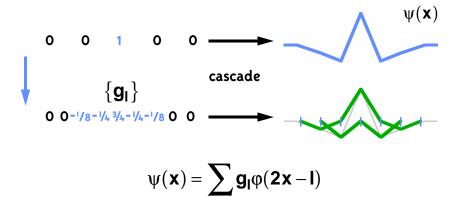
## **Wavelets**



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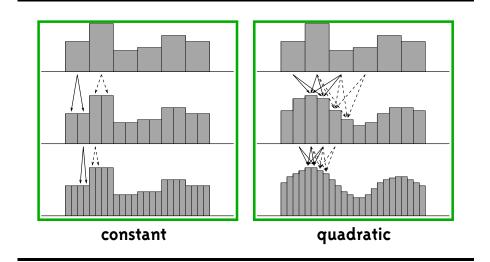
# Twoscale Relation

### Wavelet



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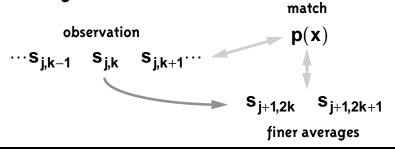
# **Average Interpolation**



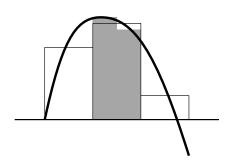
# Average Interpolation

#### Idea

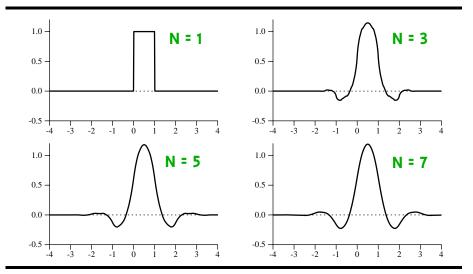
- assume observed samples are averages
- which polynomial would have produced those averages?



# **Average Interpolation**



# **Scaling Functions**



# **Average Interpolating Scaling Functions**

### Properties for order N=2D+1

■ compact support:

$$\phi(\mathbf{x}) = \mathbf{0} \qquad \mathbf{x} \notin [-\mathbf{N} + \mathbf{1}, \mathbf{N}]$$

■ average interpolation:

■ polynomial reproduction:

$$\sum_{\textbf{k}} \textbf{Ave} \Big( \textbf{x}^{\textbf{p}}, \textbf{k} \Big) \phi(\textbf{x} - \textbf{k}) = \textbf{x}^{\textbf{p}}$$

# **Average Interpolating Scaling Functions**

### Properties for order N=2D+1

■ smoothness:

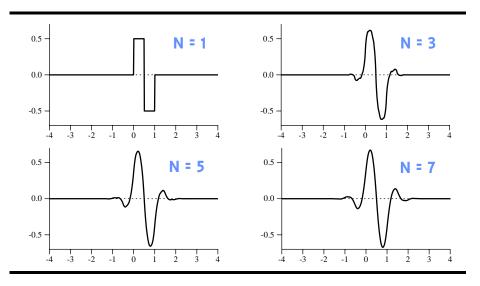
$$\phi_{\boldsymbol{j},\boldsymbol{k}} \in \boldsymbol{C}^{\alpha(\boldsymbol{N})}$$

■ twoscale relation:

$$\phi(\boldsymbol{x}) = \sum_{l=-N+1}^{N} h_l \phi(2\boldsymbol{x} - l)$$

$$\phi_{j,k}(x) = \sum_{l} h_{l-2k} \phi_{j+1,l}(x) \qquad s_{j+1,l} = \sum_{k} h_{l-2k} s_{j,k}$$

#### **Wavelets**



# Differentiation

### Interpolation and average interpolation

■ given interpolation sequence compute exact derivative

$$\begin{split} \left\{s_{0,k}\right\} & \qquad N=2D \\ \left\{s_{0,k}' = s_{0,k+1} - s_{0,k}\right\} & \qquad N'=2D-1 \\ \\ \frac{d}{dx}\phi^I(x) = \phi^{AI}(x+1) - \phi^{AI}(x) \end{split}$$

# **Cubic B-splines**

#### **Subdivision**

■ generate {1,4,6,4,1}

$$\mathbf{s_{j+1,2k+1}} = \left(\mathbf{s_{j,k}} + \mathbf{s_{j,k+1}}\right) / 2$$

$$\mathbf{s_{j+1,2k}} = \mathbf{s_{j,k}} + \left(\mathbf{s_{j+1,2k-1}} + \mathbf{s_{j,2k+1}}\right) / 2$$

$$\mathbf{p}$$

$$\mathbf{p}$$

$$\mathbf{p}$$

$$\mathbf{p}$$

$$\mathbf{p}$$

$$\mathbf{p}$$

$$\mathbf{p}$$

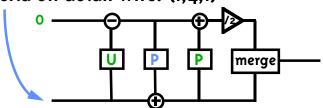
$$\mathbf{p}$$

$$\mathbf{p}$$

# **Cubic B-spline Wavelet**

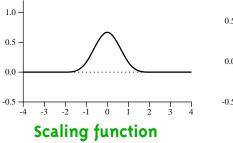
### Completing the space

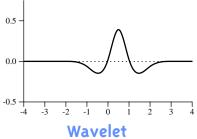
■ put delta on detail wire: {1,4,1}



■ get vanishing moment with update stage: {3/8,3/8}

# Cubic B-spline





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